

10:30am	Registration (Northampton Square Reception)		
11:00am <small>(Talk duration 35 mins followed by 10 min Q&A)</small>	OPENING KEYNOTE (Oliver Thompson Lecture Theatre) <i>Designing with the Body: Somaesthetic Interaction Design</i> Kristina Hook <i>Royal Institute of Technology (KTH)</i>		
11:45 - Transition to ELG Spaces	ELG01	ELG02	ELG03
12:00pm <small>(Talk duration 20 mins followed by 10 min Q&A)</small>	<i>Hacking Process Drama</i> Dr Nicola Abraham <i>Royal Central School of Speech and Drama</i>	<i>Autism and accessibility, design challenges and solutions.</i> Dafydd Henke-Reed <i>Abilitynet</i>	<i>Making AI Understandable for Everyone</i> Simone Stumpf <i>City, University of London</i>
12:30pm <small>(Talk duration 20 mins followed by 10 min Q&A)</small>	<i>Interaction design patterns for mixed reality</i> Filip Healy <i>Threesixty Reality</i>	<i>The future of payments and new accessibility challenges</i> Emanuela Gorla <i>Barclays</i>	<i>Future Interaction Technologies</i> Deepak Sahoo <i>Swansea University</i>
1:00pm	Lunch and demos (ELG foyer)		
1:45pm <small>(Talk duration 20 mins followed by 10 min Q&A)</small>	<i>Immersive Interaction and AI</i> Dr Dave Ranyard <i>Dream Reality Interactive</i>	<i>Self-Managing HIV with Technology</i> Adrian Bussone <i>City, University of London</i>	<i>»Here to deliver!« A robot's tale after meeting millions of human beings.</i> Markus Zimmerman <i>Starship Technologies</i>
2:15pm <small>(Talk duration 20 mins followed by 10 min Q&A)</small>	<i>Companion "screens": Enabling richer interactions</i> Dr Vinoba Vinayagamoorthy <i>BBC Research & Development</i>	<i>Designing a smart home self-care system for people with dementia and Parkinson's Disease</i> Dr Dympna O'Sullivan <i>City, University of London</i>	<i>Human-Robot-Interaction - welcoming robots in our day to day life</i> Andrei Danescu <i>BotsAndUs</i>

Rooms / Timings	ELG01	ELG02	ELG03
<p>2:45pm (Talk duration 20 mins followed by 10 min Q&A)</p>	<p><i>Talking with machines? Voice UIs and the 'conversational' interface</i> Martin Porcheron University of Nottingham</p>	<p><i>Tangible Co-Design: Including Users with Language Impairments</i> Steph Wilson City, University of London</p>	<p><i>Say What You See</i> Luke Hopkins RealWear</p>
<p>3:15pm</p>	<p>Break and demos (ELG foyer)</p>		
<p>3:30pm (Talk duration 20 mins followed by 10 min Q&A)</p>	<p><i>Making the Future: Practical business applications for emerging tech</i> Ray Clarke hedgehog lab</p>	<p><i>Exploring Voice UI for Cancer Prevention</i> Alex Sturtivant Cancer Research UK</p>	<p><i>(Other-)worldly stories from the cycle routes of London.</i> Alex Taylor City, University of London</p>
<p>4:00pm (Talk duration 20 mins followed by 10 min Q&A)</p>	<p><i>Beyond the lab: Exploring user needs at home</i> Lesley Fosh System Concepts Ltd</p>	<p><i>Meaningful Patters: Comics and Collaborative Artistic Practice as HCI Reseach</i> Ernesto Priego City, University of London</p>	<p><i>Designing expressive sensor-based interactions with machine learning</i> Rebecca Fiebrink Goldsmiths, University of London</p>
<p>4:30pm</p>	<p>Networking (Oliver Thompson Foyer)</p>		
<p>4:45pm (Talk duration 20 mins followed by 10 min Q&A)</p>	<p>CLOSING KEYNOTE (Oliver Thompson Lecture Theatre) <i>Open Source Designs for Homo Ludens</i> Bill Gaver Goldsmiths, University of London</p>		
<p>5:30pm</p>	<p>After Party (The Sekforde Arms)</p>		